

RIOT CONTROL



DK-454



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## RIOT CONTROL ARMAMENTS


RA01	Gas grenade Launcher 6 rounds 38mm			
				This 6 round Gas grenade Launcher is designed for Riot Control. It fires 38mm CS, Rubber Ball and sound cartridges.
	Caliber	38mm	Material	Aluminium
	Weight	4,0kg	Length	720mm
	Round	6 rounds	Finishing	Hard anodised coating
	Firing/loading	Pump Action	Effective Range	150m
RA02	Gas grenade Launcher Single Shot 38/40mm			
				This single shot Riot Gun is a break barrel opening system for easy loading. It has a safety locking system and a folding stock.
	Caliber	38/40mm	Material	Aluminium
	Weight	1.8kg	Length	720mm
	Round	Single Shot	Finishing	Hard anodised coating
	Firing/Loading	Break Barrel	Effective Range	80-150m



RA03	Pump Action Shotgun 12g						
				This Riot Control Shotgun is designed to shoot Non-Lethal ammunition as well as regular 12g ammunition			
	Caliber	12g	Barrel Length	20inches/50cms			
	Round	7 + 1	Chamber	3inch/76mm			
	Stock	Folding	Overall Length	130cm			
	Weight	2.77kg	Material	Aluminium Frame			
RM	<b>12G RIOT AMMUNITION</b>						
RM16				Non-lethal ammunition designed to disperse illegal demonstrations. The Projectile transmits all its energy and causes immediate pain. The duration and intensity of pain depends upon range, part of body hit, and clothing worn.			
	Caliber	12g	Method of Delivery	12g Shotgun			
	Projectile	2 Rubber Balls	Ball Diameter	0.7in			
	Ball Weight	0.14oz/2 balls	Effective Range	33 feet			
RM	<b>CS AND IMPACT ROUNDS</b>						
						Rounds are to be fired from 38mm/40mm anti-riot launchers. Robust with good flight characteristics	
	RM 01 38mm Tear Gas	RM02 40mm Tear Gas	RM03 40mm Foam Impact Cartridge				
	Item	Caliber	Weight	Length	Delay Time	Burning Time	Distance
	RM01	38mm	145-150g	115-120mm	2-3 sec	15± sec	120m
	RM02	40mm	175±5g	120±5mm	2-3 sec	15±5 sec	100±20m
	RM03	40mm	89g	109mm	-	-	10-50m effective range
RM	<b>RUBBER BULLETS</b>						
						Non-Lethal rounds to be fired from 38mm/40mm anti-riot launchers.	

Item	Caliber	Weight	Length	Projectile	Velocity	Effective Range
RM04	38/40mm	135g	120mm	3 Batons	76-90mps	20±5m
RM05	38/40mm	105g	120mm	28 Balls	90-105mps	20±5m
	38/40mm	115g	120mm	60 Balls	90-105mps	20±5m

RM	<b>CS HAND GRENADES</b>					
						Riot Control grenades with plastic body to prevent injuries. RM 07 /08 have a twisting action when releasing gas due to body shape, to prevent rioters throwing it back.
	RM07	RM08	RM09			
Item	Size	Weight	Type	Distance	Delay Time	Combustion time
RM07	104x53mm	130g	Combustion	30-50m	2-3 sec	10-15 sec
RM08	135x64mm	250g	Combustion	30-50m	2-3 sec	15-20 sec
RM09	110x54mm	155g	Bursting	30-50m By Hand 60-90m By Gun	2.2 sec	Powder Bursting Type

RM	<b>FLASH BANG GRENADES</b>					
						Non-lethal Stun Grenades. The large noise created incapacitates rioters
	RM10 1 Bang	RM11 3 Bangs	RM12 6 Bangs			
Item	Size	Weight	Type	Sound	Delay Time	Body Material
RM10	120x40mm	210g	1 Bang	150±db @1.5m	2-3 Sec	Aluminium
RM11	130x60mm	430g	3 Bang	150±db @1.5m	2-3 Sec	Aluminium
RM12	130x69mm	500g	6 Bang	150±db @1.5m	2-3 Sec	Aluminium
RM	<b>COLOUR SMOKE GRENADES</b>					

				Smoke grenades for signalling. No CS Gas included Colours Red, Green or Yellow
	RM13 Red	RM14 Green	RM15 Yellow	
	Diameter	53mm	Distance	30-50m
	Length	103mm	Delay Time	1 sec
	Weight	130g	Combustion Time	10-15 sec
RM	<b>TEAR GAS SOLUTION</b>			
				Mixed with water this solution is used to disperse illegal demonstrations.
	RM15			
	Mixture	CS Powder and Methylene chloride	Mixture Ratio	100litre water to 1 litre solution
	Colour	Light Orange	Effective Time	Minimum 10 minutes
	Affects	Eyes, Nose, and Skin		